# A Scalable Approximation Algorithm for Weighted Longest Common Subsequence 

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## Longest Common Subsequence

- Strings $x, y$ over alphabet $\Sigma,|x|=n \geq m=|y|$
- Correspondence $=$ monotone sequence of index pairs $\left\{\left(i_{k}, j_{k}\right)\right\}_{k=1}^{\ell}$
- Value $=$ number of pairs $(i, j)$ with $x[i]=y[j]$

| $\uparrow$ | G |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | G |  |  |  |  |  |  |
|  | A |  |  |  |  |  |  |
| $y$ | T |  |  |  |  |  |  |
|  | C |  |  |  |  |  |  |
|  |  | A | C | T | G | G | A |

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| $\uparrow$ | G |  |  |  |  | 4 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | G | 3 |  |  |  |  |  |
|  | A |  |  |  |  |  |  |
| $y$ | T |  |  |  | 2 |  |  |
|  | C |  |  | 1 |  |  |  |
|  |  | A | C | T | G | G | C |

Invalid correspondence

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| $\uparrow$ | G |  |  |  |  | 4 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | G |  |  |  | 3 |  |  |
|  | A |  |  |  |  |  |  |
| $y$ | T |  |  | 2 |  |  |  |
|  | C |  | 1 |  |  |  |  |
|  |  | A | C | T | G | G | C |

Valid correspondence Value $=4$

## Weighted Longest Common Subsequence

- Strings $x, y$ over alphabet $\Sigma_{,}|x|=n \geq m=|y|$
- Correspondence $=$ monotone sequence of index pairs $\left\{\left(i_{k}, j_{k}\right)\right\}_{k=1}^{\ell}$
- Weight function $f: \Sigma \times \Sigma \rightarrow \mathbb{N}$
- Value $=\sum_{k} f\left(x\left[i_{k}\right], y\left[j_{k}\right]\right)$

| G |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $x \rightarrow$ |  |  |  |  |  |  |
| $\uparrow$ | G |  |  |  |  | 4 |
|  |  |  |  |  |  |  |
| $y$ | A |  |  |  |  |  |
| $x$ |  |  |  |  |  |  |
|  | T |  |  | 2 |  |  |
| C |  | 1 |  |  |  |  |
|  | A | C | T | G | G | C |
|  |  |  |  |  |  |  |


| G | 0 | 0 | 1 | 2 |
| :---: | :---: | :---: | :---: | :---: |
| C | 0 | 0 | 1 | 1 |
| T | 1 | 1 | 0 | 0 |
| A | 3 | 1 | 0 | 0 |
|  | A | T | C | G |

Value $=6$

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- Value $=\sum_{k} f\left(x\left[i_{k}\right], y\left[j_{k}\right]\right)$

| $\uparrow$ | G |  |  |  |  | 3 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | G |  |  |  | 2 |  |  |
|  | A | 1 |  |  |  |  |  |
| $y$ | T |  |  |  |  |  |  |
|  | C |  |  |  |  |  |  |
|  |  | A | C | T | G | G | C |


| G | 0 | 0 | 1 | 2 |
| :---: | :---: | :---: | :---: | :---: |
| C | 0 | 0 | 1 | 1 |
| T | 1 | 1 | 0 | 0 |
| A | 3 | 1 | 0 | 0 |
|  | A | T | C | G |

Value $=7$

## All-Substrings WLCS

- Strings $x, y$ over alphabet $\Sigma_{,}|x|=n \geq m=|y|$
- Correspondence $=$ monotone sequence of index pairs $\left\{\left(i_{k}, j_{k}\right)\right\}_{k=1}^{\ell}$
- Weight function $f: \Sigma \times \Sigma \rightarrow \mathbb{N}$
- Value $=\sum_{k} f\left(x\left[i_{k}\right], y\left[j_{k}\right]\right)$
- Goal: Compute matrix $C$ where $C(i, j)=$ WLCS value between $x$ and $y[i: j]$


## WLCS and AWLCS

- Applicable to bioinformatics problems
- $C$ matrix from AWLCS useful for inferring structure in the strings
- Approximate tandem repeats
- Circular alignments
- WLCS solvable by a dynamic programming algorithm in $O(\mathrm{~nm})$ time
- AWLCS solvable in time $O(n m \log m)$ [Schmidt 1998]
- Unweighted case of AWLCS solvable in $O(\mathrm{~nm})$ time [Alves et al. 2008]

But what about parallel algorithms?

## Parallel Algorithms for WLCS

- Standard dynamic programs do not parallelize easy
- Dependency chains of length $\Theta(n+m)$
- Divide-and-conquer approaches
- Strings $x_{1}, x_{2}, y$
- $C_{1}, C_{2}$ AWLCS matrices for strings ( $x_{1}, y$ ) and ( $x_{2}, y$ )
- Matrix multiplication over the ring (max, +)
- $C_{1} \cdot C_{2}$ is the AWLCS matrix for $\left(x_{1} \cdot x_{2}, y\right)$


## Divide-and-Conquer Approaches



## Divide-and-Conquer Approaches

- $A(m)=$ time to multiply two $m \times m$ AWLCS matrices
- $B(n, m)$ = time to compute AWLCS on strings of length $n, m$
- With $p$ processors, using divide-and-conquer gets a running time of:

$$
B\left(\frac{n}{p}, m\right)+A(m) \log p
$$

## Divide-and-Conquer Approaches

- Need to make the matrix multiplication step fast
- Exploit the Monge property of AWLCS matrices

$$
C(i, j)+C(k, \ell) \leq C(i, \ell)+C(k, j)
$$

- For unweighted case, [Tiskin 2015] gives $A(m)=O(m \log m)$
- For AWLCS, $A(m)=O\left(m^{2}\right)$ [Russo 2012]


## Our Results (Divide-and-Conquer)

Theorem 1: For any $\epsilon>0$, there is a parallel algorithm with

$$
O\left(B\left(\frac{n}{p}, m\right)+\frac{1}{\epsilon^{2}} m \log ^{2} W \log ^{2} n \log p\right)
$$

running time which finds a $(1-\epsilon)$-approximate WLCS solution.

- $p=$ number of processors
- $W=$ maximum weight of a correspondence


## Our Results (Base Case)

- Look at case where $f$ is bounded by $\sigma$
- Extend the result of [Alves et al. 2008] to this case

Theorem 2: There is a sequential algorithm with $O$ ( $\sigma n m$ ) running time which finds an implicit representation of the AWLCS matrix.

- Plugging into Theorem 1 gives overall running time

$$
O\left(\frac{m n \sigma}{p}+\frac{1}{\epsilon^{2}} m \log ^{2} \sigma m \log ^{2} n \log p\right)
$$

## Algorithm Sketch (Divide-and-Conquer)


$O(\log p)$ combining steps via "sketched" dynamic program

## "Sketched" Dynamic Program

- Recall $C(i, j)=$ WLCS value between $x$ and $y[i: j]$
- Define $D(i, w)=$ smallest index $j$ s.t. $C(i, j) \geq w$
- Computing for all $w$ is intractable
- Instead look at powers of $\approx 1+\frac{\epsilon}{\log n}$
- No longer exact, but ( $1-\epsilon$ )-approximate


## Algorithm Sketch (Base Case)

- Generalization of [Alves et al. 2008] to weighted case
- Two sets of indices - $h$ and $v$ indices
- Track where increments occur in the AWLCS matrix
- Existence follows from the Monge property
- Give a recurrence to compute these, naïvely in time $O\left(\sigma^{2} n m\right)$
- A careful algorithm computes them in time $O(\sigma n m)$


## Conclusion

- Study WLCS and AWLCS
- Parallel WLCS algorithm w/ $O\left(\frac{m n \sigma}{p}+\frac{1}{\epsilon^{2}} m \log ^{2} \sigma m \log ^{2} n \log p\right)$ running time
- Sequential AWLCS algorithm w/ $O(m n \sigma)$ running time

Thank you!

